

Using GMS as a pre- and post-processor for TOUGH2

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SUMMARY OF OBJECTIVES

Do you need or like to work with:

- complex geology?
- conceptual modeling?
- statistical analysis?
- original TOUGH2 files format?

TOUGH2 → GMS



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One possible solution

 Use Groundwater Modeling System (GMS™) as a TOUGH2 pre- and post-processor <

- Build a: 3D Geologic Mode
- 2D and 3D scatter-point sets (observations);
- Exchange data between these four categories.

- Visualize model output variables with geology, in space (3D)
- · Analyze output variables with statistical package.

3D Geologic model

http://www.xmswiki.com/xms/GMS:GMS

•Build your 3D geologic model through:

materials (lithological units);

rest of the model.

- tins (2D geologic surfaces);
- boreholes (used to make stratigraphic horizons); • cross sections – this is the way you may implement faults:
- solids (rock "bodies" of specific lithologies)
- Save the geologic model and change it whenever you need without interfering with the

2D and 3D scatter-point sets

http://www.xmswiki.com/xms/GMS:2D Scatter Point Module http://www.xmswiki.com/xms/GMS:3D Scatter Point Module

Observational point data are represented by

- 2D scatter point data sets, i.e., values of a variable with (x, y) • 3D scatter point data sets, i.e., values of a variable with (x, y, z) coordinates.
- 3D scatter point data sets are the format to import the TOUGH2 output data.

In some instances there is the need to:

- use TOUGH2 in complex geological systems, with both surface and underground geological data from geophysical techniques and boreholes; amount of data may increase in time and the geological model have to be updated;
- test different conceptual models or elaborate on specific ones; • change grid sizes or orientations, cell spacing and distribution; visualize input and output data in 3D;
- use standard statistical analysis on output data.
- IN THESE CASES TOUGH2 MAY BE FOUND TO BE A NIGHTMARE! **PARTICULARLY FOR BEGINNERS!**

GMS - TOUGH2 simulations workflow

plate the model to a MODFLOW grid and run it in "steady state"; Save the GMS-MODFLOW model as original modflow file format http://www.aquaveo.com>

- Use the Fortran code TMT2 (Translating MODFLOW to TOUGH2 downloadable for free from the TOUGH2 webpage) to generate MESH (with **ELEME and CONNE blocks) and INCON files;**
- Use the MESH and INCON files to solve your TOUGH2 problem; • Use the Fortran code TT2M (Translating TOUGH2 to MODFLOW - only a

preliminary version available – ask me), or any other self-made code, to

- enerate 3D scatter point data sets of the values of TOUGH2 output variables at each grid-block center
- Read the 3D scatter point data set into GMS; nterpolate the 3D scatter point data set to the grid;
- Analyze results with visualization and statistical analysis tools.

Conceptual model

http://www.xmswiki.com/xms/GMS:Map Module

- •Build your conceptual model through:
- map module, with tools that are a GIS-based, abstract, simplified description of natural systems;
- · coverages, that contain all information needed to be transferred to specific grid volumes;
- frame of model grid.
- Build many different conceptual models to test different thesis.

http://www.xmswiki.com/xms/GMS:3D Grid Module

(a rectangular structured grid)

This is perhaps the weak part of the process:

Grid

•Build your model grid by making a MODFLOW-like grid

 only this type of grid is allowed; · only one grid per model is allowed.

HOW IT WORKS

TRANSLATING A MODFLOW GRID TO TOUGH2 TOUGH2 Element Array (k, j, i)

Indeed not very hard even if a bit humiliating!

Additional advantages

Facility to interface solutions found in MODFLOW and other codes with TOUGH2.

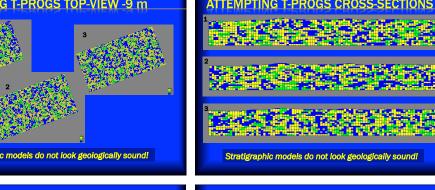
For instance, since the topography of the water table strongly influences the hydrothermal flow topology, you can use the water table calculated and calibrated in MODFLOW as the top fully-saturated, constant-head, pressure boundary condition for TOUGH2.

Example: A Venitian Lagoon Phosphogypsum land fill^{1, 2}

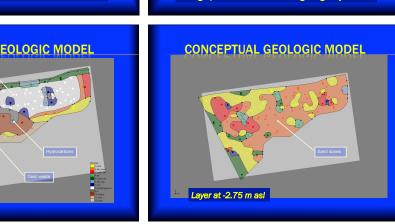


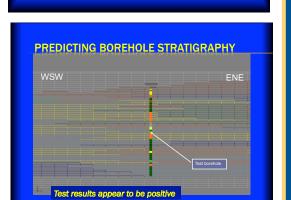
REDUCING NUMBER OF GRID CELLS

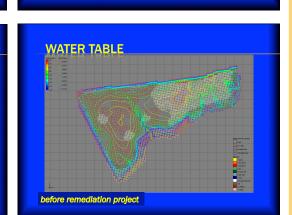


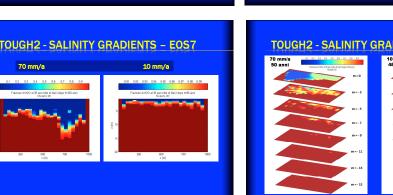


TRATIGRAPHIC BOREHOLES

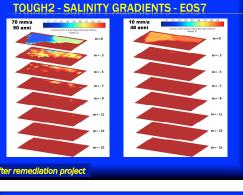


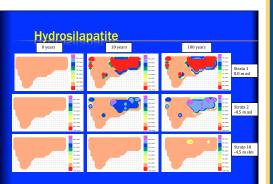






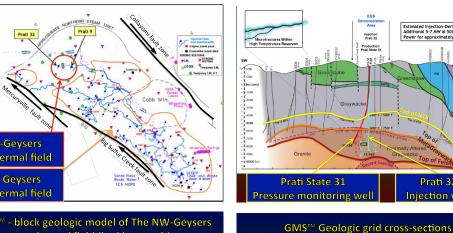
- TIME EVOLUTION ON A COLUMN OF CELLS

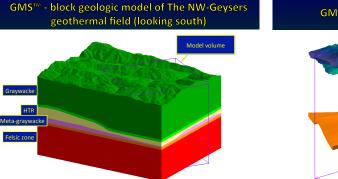


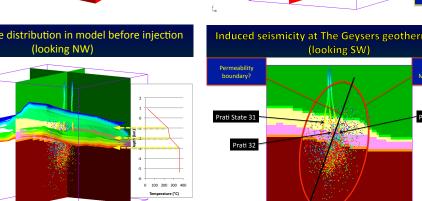


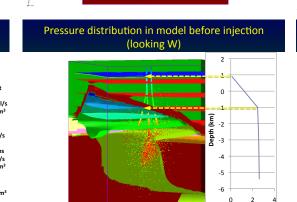
This is a case in which it would have been very hard to use TOUGH2 without a good geologic and conceptual modeling interface that allows preparing input files and visualizing results.

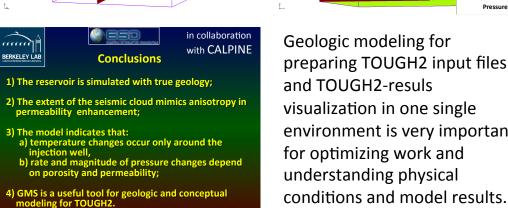
Example: The Geysers Geothermal field³







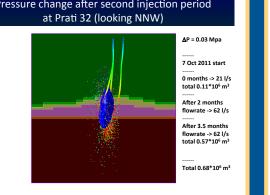




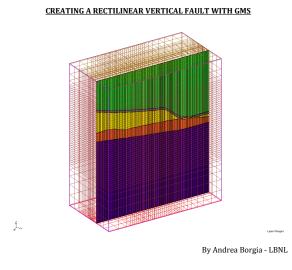
Geologic modeling for preparing TOUGH2 input files and TOUGH2-resuls visualization in one single environment is very important for optimizing work and understanding physical

ressure change after second injection period at Prati 32 (looking NNW)

essure change after second injection period



Example: Modeling faults



- It is assumed that you are familiar with GMS. 1) Create your 3D geologic model with "Solids
- "reasonable" for your tough2 fault idealization. Also check that the geometric aspect ratio with neighboring cells is reasonable (I would suggest not to 3) Map your geologic model to the grid.
 4) In "Map Data" make a "new coverage" (or "new conceptual model" → "new coverage").
 5) Add from "top view" the fault trace you want to represent (for instance a

where the fault is supposed to be. The thickness of the fault must be

fault layer. Call the rectangle "fault trace".

Change the "vertex" of the rectangle to "nodes" (only three you have to change, the forth is already a "node"). 7) Highlight one of the long segments of the rectangle fault trace and from the "Feature Object" menu start "Redistribute Vertices". "Specify" → "Number of segments" and give a number (I commonly use 100 but you may want more

thin rectangle with the short-size equal to that of your grid blocks in your

- 8) Repeat step 4) for the other long segment.
 9) Right click on the coverage that has the fault trace and apply "Map to" -> "TIN". Change the name of the tin to your fault name ("fault trace"). 10) Make visible all "Solid Data". Make the "fault trace" tin invisible.
 11) From top view insert a convenient number of boreholes along the trace of
- 12) Make all solids invisible. 13) Rotate to side view and check if the boreholes are fine and represent the correct stratigraphy. If not open up the borehole editor and make appropriate changes.

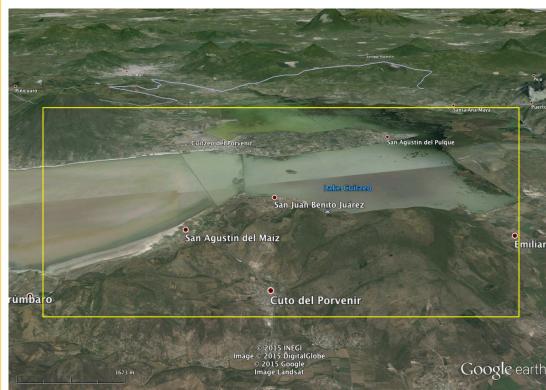
 14) From the "Boreholes" menu press "Auto-Assign Horizon". Check a few boreholes to find out if they have been assigned correctly by From top view create a cross section along the boreholes. 16) From the "Boreholes" menu press "Auto-Fill Blank Cross Section" (or fill it by
- i. Use boreholes. iii. Use all boreholes, 18) Press "Next": i. Among the "TIN Data" choose your tin "fault trace ii. Choose "Top of boreholes" for the "Top elevation"

iii. Choose "Bottom of boreholes" for the "Bottom elevation"

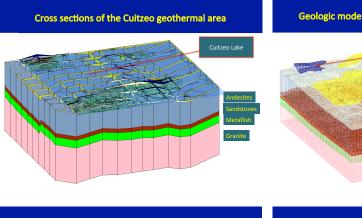
hand to your pleasure).
17) From the "Boreholes" menu click on "Horizon→Solids"

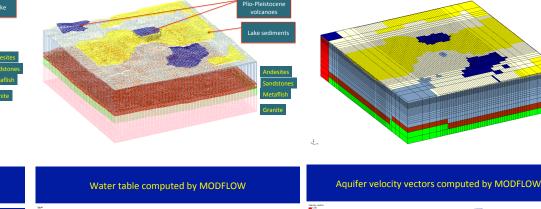
19) Press "Next" to choose appropriate interpolation options. 20) Press "Finish" to get your volumes of different rocks along the fault. 1) Give appropriate names to the new volumes.) Map the fault to your 3D-grid model. 3) Remember to give appropriate material names and properties to the various

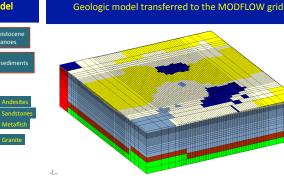
Example: The Cuitzeo (Mexico) Geothermal field4

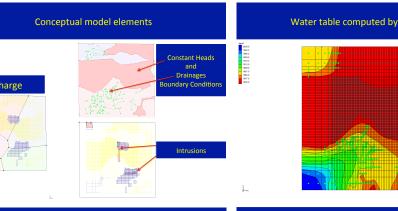


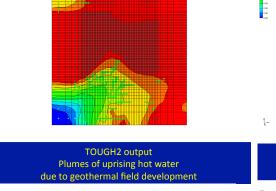
Using TOUGH2 to determine the possible configuration of hydrothermal circulation and geothermal field development in areas with little or no underground information may be very time-consuming because there is a need for continuously updating the geologic model, the conceptual model and the computational grid in order to take into account geological information as it becomes available. This is a case where GMS may be used as a TOUGH2 pre- and post-

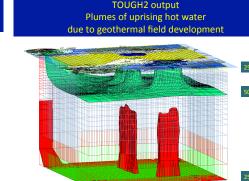


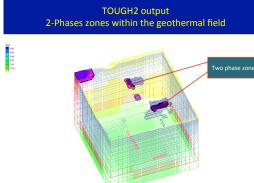












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TOUGH2 output

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